

## 2007 PUBLICATION PRODUCTION SCHEDULES

### Geo-Strata Magazine and CoreBits

*Geo-Strata* is the Geo-Institute's bi-monthly magazine, sent to all 10,000+ ASCE/G-I Members. It is a complimentary membership benefit and is not available by subscription. CoreBits is incorporated into each issue of *Geo-Strata* and includes news about individual members, G-I Organizational Members, affiliated member firms, industry, and upcoming events. Please send by e-mail to [geo-strata@asce.org](mailto:geo-strata@asce.org). Only high-resolution photos of at least 300 dpi will be published. Product/service sales messages are only accepted as paid advertisements.

### Deadlines for News Items for *Geo-Strata* Magazine's CoreBits Section

2007 Issue	Major Topic	Submission Deadline
January/February	Hurricanes: Geotechnical Lessons Learned	November 3, 2006
March/April	Geophysics	January 3, 2007
May/June	*Offshore Geotechnics	March 3, 2007
July/August	*Geo Inventors	May 11, 2007
September/October	Ancient Geo	July 12, 2007
November/December	TBD	September 10, 2007

\* Theme months may be reversed

### ASCE News

ASCE News is a monthly publication. Deadlines for submissions are one month ahead of the month targeted. For example, the deadline for the November issue is October 1. Submissions should be sent to the Geo-Institute at [lbayer@asce.org](mailto:lbayer@asce.org). Submissions to ASCE News are frequently edited and sometimes rejected due to space availability and/or other editorial considerations. ASCE News is provided to all 130,000+ ASCE members.

### G-I Monthly eUpdate

This electronic newsletter is sent to ASCE/Geo-Institute members towards the first of each month. Deadlines for submissions are two weeks prior to each month. For example, the deadline for the March eUpdate is February 15. Submissions of news items should be sent to [lbayer@asce.org](mailto:lbayer@asce.org). Items should contain a URL for reference. Photos must be a minimum of 300 dpi. No advertising or product endorsement information will be accepted.